

U6 Division Rules



Playing Time: 4 quarters

- 4 x 5 minutes quarters (29 Minute Game)

Number of Players on Field: 4 v. 4

- No Goalkeepers (Coaches be aware of players positioning)
- Minimum: 3

Ball Size: 3

Field Dimensions: 35 yards x 25 yards

Team Areas: Player & Coach Sideline

- ONLY rostered players and officials allowed

Restarts: All restarts are indirect

- Must touch someone else before crossing goal line

Throw-ins: Yes

Heading: Not Allowed (per USSF Mandate)

Referees: Volunteer Coaches

Playing Time

- Playing Time: Each player MUST play a minimum of 50% of the total playing time.
- Coaches MUST make every effort to balance playing time between all players at game.

The Field

- Dimensions: field size 35 yards long and 25 yards wide, center circle and goal crease (See crease rule below).
- Goals: 2 small goals.

Number of Players

- Maximum number of players per team on the field at one time is four (4).
- Minimum number of Players: per team on the field to start or continue the game is three (3).
- Coaches should loan players to a team that is short handed to allow all children to play and have fun!

- Substitutions can be made on any stoppage of play such as a throw-in, kickoff, free kick, or injury stoppage.

Players' Equipment

- Uniforms: All Players are required to wear the issued Yellow jerseys at all games.
- The team listed first on the schedule shall be the home team, away team will wear pinnies.
- Players must not use equipment or wear anything dangerous to themselves or another player (No jewelry of any kind).
- Shin guards: Players must wear shin guards covered by long socks.
- Footwear: Soccer cleats are not permitted.

Referees

- Only one coach per team allowed on field.
- Team volunteers must complete background check before working in any coaching capacity.
- Both team's on-field coach-referees work together to officiate the game and ensure all players are safe and enjoying the game.

Duration of the Game

4 x 5-minute quarters

- Half-time must be five (5) minutes.
- Teams switch goals at half-time.
- Quarter breaks must be two (2) minutes.
- The volunteer coaches shall allow for time lost through injury (only when a player is replaced) or accident but not allow the half to run longer than 20 mins.

Starting the Game

- The game begins with a kickoff in the center circle, by Home team, to start the first half. Away team will kick off to start the second half. The opposing team must be outside the center circle on their own half of the field.
- The player taking the kickoff cannot touch the ball a second time before it has been touched by another player. For a violation of this rule, the kick shall be retaken.
- A goal may NOT be scored directly from the kickoff. It must touch another player before going into the goal. If the ball is kicked directly into a goal from a kickoff award a throw-in.
- A kickoff occurs at the beginning of each quarter and after each goal.

Ball In and Out of Play

- The ball is out of play when it has entirely crossed over the touchline.
- Coaches should try to let play flow to avoid constant stopping, and not call out of bounds in a strict manner.
- All restarts are throw-ins. Opposing players must be 6 yards away.
- An out of play ball over the goal/end line results in a throw-in from the nearest corner.

Method of Scoring

- The ball must completely travel over the goal line, inside of the goal.
- Players are not allowed to score a goal from own half, must be in attacking half.

Off-Side

- There is no offside.

Fouls and Misconduct

- All fouls will result in an in-direct free kick with the opponents 6 yards away.
- The coach/team volunteer to explain ALL infractions to the offending player.

- No slide tackling

Free Kick

- All fouls will result in an indirect free kick.
- All opponents must be 6 yards away until the ball is in play.

Penalty Kick

- No penalty kicks for this age group

Goal Kick

- No goal or corner kicks for this age group

Practices: One mandatory per week one optional

Games: Two games each Saturday

Crease Rule

- Players cannot stand inside the crease. Players may pass through the crease; however, there cannot be any contact with the ball inside the crease. Any part of the ball or player's body inside the plane of the crease is considered in the crease and an extension of such. If the defending team touches the ball in the crease, the offensive team will be awarded a goal. If the defending team touches the ball while the ball is outside the crease, but their body is inside the crease (extension of such) the offensive team will be awarded a goal. If an offensive player touches the ball within the crease, an indirect free kick is awarded to the defensive team. If the ball comes to a stop inside the crease and the play is dead a throw-in is awarded to the defensive team. The plane of the crease extends upward. Coaches will NOT place a player on the crease edge throughout the duration of the game as a defensive strategy. We feel "crease-tending" is not teaching proper soccer tactics. There will be no penalty called.

Special Note to Coaches/Parents

GLAYSO wants coaches to teach and encourage players to be aggressive to the ball. However, coaches will call fouls when players are aggressive to the ball in an unsafe or out of control manner, or if a player by his/her words or actions shows intent to foul.